# Learning C

## Learning

Learning is the process of acquiring new understanding, knowledge, behaviors, skills, values, attitudes, and preferences. The ability to learn is possessed...

## Machine learning

Machine learning (ML) is a field of study in artificial intelligence concerned with the development and study of statistical algorithms that can learn...

## Dev-C++

in C++ on Facebook. In his screenshot, he's using Microsoft Windows and Dev-C++ as his IDE. It is often recommended for beginners learning C or C++, and...

## **Federated learning**

Federated learning (also known as collaborative learning) is a machine learning technique in a setting where multiple entities (often called clients)...

## **Imitation learning**

Imitation learning is a paradigm in reinforcement learning, where an agent learns to perform a task by supervised learning from expert demonstrations....

## **Reinforcement learning from human feedback**

In machine learning, reinforcement learning from human feedback (RLHF) is a technique to align an intelligent agent with human preferences. It involves...

## **Deep learning**

In machine learning, deep learning focuses on utilizing multilayered neural networks to perform tasks such as classification, regression, and representation...

## C (programming language)

(2014). Programming and problem solving with C++ (6th ed.). Burlington, Massachusetts: Jones & amp; Bartlett Learning. ISBN 978-1449694289. OCLC 894992484. "Development...

## **Reinforcement learning**

Reinforcement learning is one of the three basic machine learning paradigms, alongside supervised learning and unsupervised learning. Reinforcement learning differs...

## **C-STEM Center**

The C-STEM Center has developed educational technology C-STEM Studio and RoboBlockly with computing in C/C++ for K-14 hands-on integrated learning. C-STEM...

#### Learning management system

programs, materials or learning and development programs. The learning management system concept emerged directly from e-Learning. Learning management systems...

## **Active learning (machine learning)**

Active learning is a special case of machine learning in which a learning algorithm can interactively query a human user (or some other information source)...

#### **Ensemble learning**

In statistics and machine learning, ensemble methods use multiple learning algorithms to obtain better predictive performance than could be obtained from...

## **Torch (machine learning)**

machine learning library, a scientific computing framework, and a scripting language based on Lua. It provides LuaJIT interfaces to deep learning algorithms...

#### **Educational technology (redirect from E-learning)**

June 2024. Moore, J. L.; Dickson-Deane, C.; Galyen, K. (2011). "E-Learning, online learning, and distance learning environments: Are they the same?". The...

#### Learning disability

Learning disability, learning disorder, or learning difficulty (British English) is a condition in the brain that causes difficulties comprehending or...

## **Blended learning**

Blended learning or hybrid learning, also known as technology-mediated instruction, web-enhanced instruction, or mixed-mode instruction, is an approach...

## **Q-learning**

Q-learning is a reinforcement learning algorithm that trains an agent to assign values to its possible actions based on its current state, without requiring...

#### **Experiential learning**

action learning, adventure learning, free-choice learning, cooperative learning, service-learning, and situated learning. Experiential learning is often...

#### Self-supervised learning

Self-supervised learning (SSL) is a paradigm in machine learning where a model is trained on a task using the data itself to generate supervisory signals...

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