

# The Book Of What If...

## What If?

**THE SUNDAY TIMES BESTSELLER** From the creator of the wildly popular xkcd.com, hilarious and informative answers to important questions you probably never thought to ask. Millions visit xkcd.com each week to read Randall Munroe's iconic webcomic. Fans ask him a lot of strange questions: How fast can you hit a speed bump, driving, and live? When (if ever) did the sun go down on the British Empire? When will Facebook contain more profiles of dead people than living? How many humans would a T Rex rampaging through New York need to eat a day? In pursuit of answers, Munroe runs computer simulations, pores over stacks of declassified military research memos, solves differential equations and consults nuclear reactor operators. His responses are masterpieces of clarity and hilarity, complemented by comics. They often predict the complete annihilation of humankind, or at least a really big explosion.

## The Book of What If...?

What if a book didn't just tell you how to think or what to know, but rather encouraged you to think for yourself? What if there was a book that focused on asking questions instead of just answering them? The Book of What If?? does just that! What if you lived on a floating city? What if politicians were kids? What if broccoli tasted like chocolate? What if you could explore outer space? By asking these fun, open-ended questions, this book fosters greater critical thinking skills and gives kids a space to interact by breaking out a notebook to draw or write out their personal reactions, or engage in entertaining exercises with family and friends. Plus, sidebars deepen the investigation with peer-to-peer insights, historical and current profiles, real-life examples, and more, making for unlimited learning opportunities!

## Why Don't Penguins' Feet Freeze?

• What time is it at the North Pole? • What's the chemical formula for a human being? • Why do boomerangs come back? • Why do flying fish fly? • Do the living really outnumber the dead? • Why does lightning fork? • Why does the end of a whip crack? Everyone has at one time or another thought up odd questions like these, questions that are strange, intriguing, maybe even impossible to answer. Making your morning omelet, perhaps you've wondered why most eggs are egg shaped. Or maybe, the last time you walked on the beach, you felt compelled to ask why the sea is salty. Watching Polly sit on her perch, have you ever marveled at how she stays there -- even when she's asleep? Well, the readers of New Scientist's wildly popular, long-running column "The Last Word" thought of these questions, too, and weren't afraid to ask them. Why Don't Penguins' Feet Freeze? is a brilliant collection of questions and answers for everyone who enjoyed the international, runaway bestseller Does Anything Eat Wasps? Guaranteed to amaze, inform, and delight with topics such as the human body, plants and animals, weird weather, and our wacky world, it'll stump you, enlighten you, entertain and amuse you.

## If This Book Exists, You're in the Wrong Universe

New York Times bestselling author Jason Pargin's hilarious and horrifying John Dies at the End series continues with If This Book Exists, You're in the Wrong Universe. "Pargin once again delights with scathing social commentary thinly disguised as an outrageous action novel...This is a feast."—Publishers Weekly "Within the snarky humor is an incisive commentary on social media and the state of our connected world, and a story about trauma and how people lash out when they're hurt...This isn't just a funny tale of inept supernatural investigators; it's a story of people struggling through pain to find a better path. Pargin

offers us a welcome note of hope.\" — Booklist If the broken neon signs, shuttered storefronts, and sub-standard housing didn't tip you off, you've just wandered into the city of "Undisclosed". You don't want to be caught dead here, because odds are you just might find yourself rising from the grave. That hasn't stopped tourists from visiting to check out the unusual phenomena that hangs around our town like radioactive fallout. Interdimensional parasites feeding on human hosts, paranormal cults worshipping demonic entities, vengeful teenage sorcerers, we've got it all. Did I mention the possessed toy? It's a plastic football-sized egg that's supposed to hatch an adorable, colorful stuffed bird when a child "feeds" it through a synchronized smartphone app. What's actually inside is an otherworldly monstrosity that's enticing impressionable wayward youth into murdering folks and depositing their body parts inside the egg as if it's a hungry piggy bank to trigger the end of the world. That's where Dave, John, and Amy come in. They face supernatural threats so the rest of us don't have to—and sometimes even earn a couple of bucks to so do. But between the bloody ritual sacrifices and soul-crushing nightmares, our trio realizes this apocalypse is way above their pay grade.

## **If..., Volume 1**

In an elegant, two-color format, punctuated with intriguing drawings, *If . . .* poses hundreds of questions ranging from practical to maddening, moral to hilarious. If you could spend one whole night alone with anyone in history, whom would you choose? If you could suddenly possess an extraordinary talent in one of the arts, which would you like it to be? If you could commit one crime without being caught, what crime would you commit? If your plane were about to crash and you had time to write one quick note, to whom would you write, and what would you say? If you could run any single company, institution, or organization in the world, which would you choose? These are but a few of the five hundred provocative queries from *If . . .* (Questions for the Game of Life). *If . . .* can be a wonderful after-dinner parlor game; it can serve as an icebreaker between new acquaintances; it can even help you better understand yourself, your dreams and aspirations, and the mysteries of life. After the hours of inquisitive thoughts and revelations inspired by *If . . .* (Questions for the Game of Life), you'll wonder, "If I had never picked up this book, what would have happened to me?"

## **From What Is to What If**

"Big ideas that just might save the world\"--The Guardian The founder of the international Transition Towns movement asks why true creative, positive thinking is in decline, asserts that it's more important now than ever, and suggests ways our communities can revive and reclaim it. In these times of deep division and deeper despair, if there is a consensus about anything in the world, it is that the future is going to be awful. There is an epidemic of loneliness, an epidemic of anxiety, a mental health crisis of vast proportions, especially among young people. There's a rise in extremist movements and governments. Catastrophic climate change. Biodiversity loss. Food insecurity. The fracturing of ecosystems and communities beyond, it seems, repair. The future--to say nothing of the present--looks grim. But as Transition movement cofounder Rob Hopkins tells us, there is plenty of evidence that things can change, and cultures can change, rapidly, dramatically, and unexpectedly--for the better. He has seen it happen around the world and in his own town of Totnes, England, where the community is becoming its own housing developer, energy company, enterprise incubator, and local food network--with cascading benefits to the community that extend far beyond the projects themselves. We do have the capability to effect dramatic change, Hopkins argues, but we're failing because we've largely allowed our most critical tool to languish: human imagination. As defined by social reformer John Dewey, imagination is the ability to look at things as if they could be otherwise. The ability, that is, to ask What if? And if there was ever a time when we needed that ability, it is now. Imagination is central to empathy, to creating better lives, to envisioning and then enacting a positive future. Yet imagination is also demonstrably in decline at precisely the moment when we need it most. In this passionate exploration, Hopkins asks why imagination is in decline, and what we must do to revive and reclaim it. Once we do, there is no end to what we might accomplish. *From What Is to What If* is a call to action to reclaim and unleash our collective imagination, told through the stories of individuals and

communities around the world who are doing it now, as we speak, and witnessing often rapid and dramatic change for the better.

## **If Books Could Kill**

On a trip to Scotland, bookbinder Brooklyn Wainwright gets caught up in case involving a forbidden masterpiece in the second novel in the New York Times bestselling Bibliophile Mystery series. Book restoration expert Brooklyn Wainwright is happy to be attending the world-renowned Edinburgh Book Fair. But then her ex, Kyle McVee, shows up with a bombshell. He has an original copy of a scandalous text that could change history—and humiliate the beloved British monarchy. Trying to get Kyle's story out of her mind, Brooklyn takes a nighttime tour of the city. Unfortunately, the first landmark contains a real dead body—Kyle's. The police are convinced Brooklyn's the culprit, but with an entire convention of suspects, Brooklyn's conducting her own investigation. Before she can crack the case, she'll have to find out if the motive for murder was a 200-year-old secret—or something much more personal...

## **And Then You're Dead**

A gleefully gruesome look at the actual science behind the most outlandish, cartoonish, and impossible deaths you can imagine What would happen if you took a swim outside a deep-sea submarine wearing only a swimsuit? How long could you last if you stood on the surface of the sun? How far could you actually get in digging a hole to China? Paul Doherty, senior staff scientist at San Francisco's famed Exploratorium Museum, and writer Cody Cassidy explore the real science behind these and other fantastical scenarios, offering insights into physics, astronomy, anatomy, and more along the way. Is slipping on a banana peel as hazardous to your health as the cartoons imply? Answer: Yes. Banana peels ooze a gel that turns out to be extremely slippery. Your foot and body weight provide the pressure. The gel provides the humor (and resulting head trauma). Can you die by shaking someone's hand? Answer: Yes. That's because, due to atomic repulsion, you've never actually touched another person's hand. If you could, the results would be as disastrous as a medium-sized hydrogen bomb. If you were Cookie Monster, just how many cookies could you actually eat in one sitting? Answer: Most stomachs can hold up to sixty cookies, or around four liters. If you eat or drink more than that, you're approaching the point at which the cookies would break through the lesser curvature of your stomach, and then you'd better call an ambulance to Sesame Street.

## **If You Give a Moose a Muffin**

If a big hungry moose comes to visit, you might give him a muffin to make him feel at home. If you give him a muffin, he'll want some jam to go with it. When he's eaten all your muffins, he'll want to go to the store to get some more muffin mix... In this hilarious sequel to the beloved If You Give a Mouse a Cookie, the young host is again run ragged by a surprise guest. Young readers will delight in the comic complications that follow when a little boy entertains a gregarious moose. The If You Give... series is a perennial favorite among children. With its spare, rhythmic text and circular tale, these books are perfect for beginning readers and story time. Sure to inspire giggles and requests to \"read it again!\" Other favorites in Laura Numeroff and Felicia Bond's bestselling series include: If You Give a Cat a Cupcake If You Give a Dog a Donut If You Give a Mouse a Cookie If You Give a Pig a Pancake If You Give a Pig a Party

## **What If?**

Brenda Ueland was a journalist, editor, freelance writer, and teacher of writing. In this book she shares her philosophies on writing and life in general. Ueland firmly believed that anyone can write, that everyone is talented, original, and has something important to say. In this book she explains how to find that spark that will make you a great writer. Join the millions of others who've found inspiration and unlocked their own talent.

## **If you want to write**

This is the new paperback edition of a beautiful and unique book, which explains facts about the world's population in a simple and fascinating way. Instead of unimaginable billions, it presents the whole world as a village of just 100 people. We soon find out that 22 speak a Chinese dialect and that 17 cannot read or write. We also discover the people's religions, their education, their standard of living, and much much more... This book provokes thought and elicits questions. It cannot fail to inspire children's interest in world geography, citizenship and different customs and cultures, whether they read it at home or at school.

## **If the World Were a Village**

Daisy is moving to a new house and a new school. She is worried. What if she doesn't like her new neighbours or teacher? What if her cat runs away? Can Grandpa help her feel less worried? This series introduces young children to different aspects of our emotions and behaviour. A fictional story is backed up by suggestions for activities and ideas to talk about, while a wordless storyboard encourages children to tell another story.

## **But What If?**

AN INSTANT #1 NEW YORK TIMES BESTSELLER “How To will make you laugh as you learn...With How To, you can't help but appreciate the glorious complexity of our universe and the amazing breadth of humanity's effort to comprehend it. If you want some lightweight edification, you won't go wrong with How To.” —CNET “[How To] has science and jokes in it, so 10/10 can recommend.” —Simone Giertz The world's most entertaining and useless self-help guide from the brilliant mind behind the wildly popular webcomic xkcd, the bestsellers What If? and Thing Explainer, and What If? 2, coming September 13, 2022 For any task you might want to do, there's a right way, a wrong way, and a way so monumentally complex, excessive, and inadvisable that no one would ever try it. How To is a guide to the third kind of approach. It's full of highly impractical advice for everything from landing a plane to digging a hole. Bestselling author and cartoonist Randall Munroe explains how to predict the weather by analyzing the pixels of your Facebook photos. He teaches you how to tell if you're a baby boomer or a 90's kid by measuring the radioactivity of your teeth. He offers tips for taking a selfie with a telescope, crossing a river by boiling it, and powering your house by destroying the fabric of space-time. And if you want to get rid of the book once you're done with it, he walks you through your options for proper disposal, including dissolving it in the ocean, converting it to a vapor, using tectonic plates to subduct it into the Earth's mantle, or launching it into the Sun. By exploring the most complicated ways to do simple tasks, Munroe doesn't just make things difficult for himself and his readers. As he did so brilliantly in What If?, Munroe invites us to explore the most absurd reaches of the possible. Full of clever infographics and fun illustrations, How To is a delightfully mind-bending way to better understand the science and technology underlying the things we do every day.

## **How To**

A perennial bestseller that begins with a warning: Proceed with caution. This book is only for those with a twisted imagination. Be prepared to leave conventional thought behind and join the ranks of the demented and insane. Previously published as Would You Rather . . .?, with 356,000 copies in print, Damned If You Do . . . is an addictive game in a book that challenges readers to ask—and attempt to answer—more than 400 questions that range from the heinous to the nauseating to the downright disturbing. Each is a field-tested conversation starter guaranteed to provoke ridiculous fun, break the ice at any party, and, like some kind of sick Rorschach test, open a unique window into the minds of friends and family. Some questions delight in their own grossness: Would you rather . . . Eat three earthworms—OR—wear a necklace made of them on your wedding day? Be trapped in an elevator with wet dogs—OR—three fat men with bad breath? Some force you to reveal values: Would you rather . . . Age only from the neck up—OR—age only from the neck down? Be stupid and rich—OR—smart and poor? Some create that squirming sensation: Would you rather . . . Get a bad case of

poison ivy way up inside your nose—OR—inside your inner ear? And some are just deliciously absurd. Each question also features related, often off-the-wall information, from quotes to dumb jokes to delightfully odd trivia (326-pound President William Howard Taft once got stuck in the White House bathroom).

## **Damned If You Do . . .**

Dr. Seuss's classic celebration of youthful imagination! The Circus McGurkus! The World's Greatest Show On the face of the earth, or wherever you go! Young Morris McGurk's has a BIG imagination. He wants to turn the vacant lot behind Sneelock's Store into the Circus McGurkus—the most colossal, stupendous, tremendous show in the world! Here you'll be entertained by bizarre creatures like the Drum-Tummied Snum, the Juggling Jott, and the Harp-Twanging Snarp, and fantastic circus acts performed by Sneelock—a sleepy shop keeper whom Morris images as the daredevil star of his big top! This is Dr. Seuss at his best, celebrating youthful imagination and creating a fantasy world that will delight and transport readers of all ages.

## **If I Ran the Circus**

The creator of the popular webcomic \"xkcd\" uses line drawings and common words to provide simple explanations for how things work, including microwaves, bridges, tectonic plates, the solar system, the periodic table, helicopters, and other essential concepts.

## **Thing Explainer**

A captivating tale with timeless impact of a young lad who discovers what his world would be like if Jesus had never been born. This unimaginable notion will surely generate thought-provoking discussions, whether at the kitchen table, before bedtime, in the car or classroom.

## **If He Had Not Come**

It's the unlikely but not unlucky story of a man who couldn't safely open a bag of Skittles, but still became a fitness guru with fans around the world. Born two months early, underweight and under-prepared for life, Anner entered the world with cerebral palsy and an uncertain future. So how did this hairless mole-rat of a boy blossom into a viral internet sensation? He lives by the mantra when life gives you wheelchair, make lemonade-- and shares his fumbles with unflinching honesty and characteristic charm.

## **If at Birth You Don't Succeed**

Things weren't so peachy in Cathy's life before Victor broke up with her. Her father died unexpectedly, she's failing school, and her best friend is mad at her. But when Cathy decides to investigate Victor's reasons for ending their relationship, things suddenly go from bad to very, very, very bad as her findings produce more questions than answers. For instance, what does the death of Victor's co-worker, the strange mark that appeared on Cathy's arm, and the surreal behavior of several Chinese elders have to do with it? Through Cathy's unique and irresistible voice-and lots of proof in the form of letters, photographs, date book entries, telephone numbers readers can call, websites they can access, as well as secrets only a careful reader will be able to decipher-readers will enter a strange and fascinating world where things often aren't how they appear. Two-color illustrations plus supplemental material. Ages: 12 and up

## **Cathy's Book**

Matters of life and death -- Loss of limb, serious injuries, and not-so-serious injuries -- Expensive mishaps you wish had never happened -- Obnoxious hassles and general pains in the a\*\* -- Embarrassing events that

make you want to crawl under a rock.

## **What Do I Do If...?**

If a hungry little traveler shows up at your house, you might want to give him a cookie. If you give him a cookie, he's going to ask for a glass of milk. He'll want to look in a mirror to make sure he doesn't have a milk mustache, and then he'll ask for a pair of scissors to give himself a trim.... The consequences of giving a cookie to this energetic mouse run the young host ragged, but young readers will come away smiling at the antics that tumble like dominoes through the pages of this delightful picture book.

## **If You Give a Mouse a Cookie**

Perfect for readers of *The Secret Life of Bees* and *The Help*, a perceptive and searing look at Apartheid-era South Africa, told through one unique family brought together by tragedy. Life under Apartheid has created a secure future for Robin Conrad, a ten-year-old white girl living with her parents in 1970s Johannesburg. In the same nation but worlds apart, Beauty Mbali, a Xhosa woman in a rural village in the Bantu homeland of the Transkei, struggles to raise her children alone after her husband's death. Both lives have been built upon the division of race, and their meeting should never have occurred...until the Soweto Uprising, in which a protest by black students ignites racial conflict, alters the fault lines on which their society is built, and shatters their worlds when Robin's parents are left dead and Beauty's daughter goes missing. After Robin is sent to live with her loving but irresponsible aunt, Beauty is hired to care for Robin while continuing the search for her daughter. In *Beauty*, Robin finds the security and family that she craves, and the two forge an inextricable bond through their deep personal losses. But Robin knows that if Beauty finds her daughter, Robin could lose her new caretaker forever, so she makes a desperate decision with devastating consequences. Her quest to make amends and find redemption is a journey of self-discovery in which she learns the harsh truths of the society that once promised her protection. Told through Beauty and Robin's alternating perspectives, the interwoven narratives create a rich and complex tapestry of the emotions and tensions at the heart of Apartheid-era South Africa. *Hum If You Don't Know the Words* is a beautifully rendered look at loss, racism, and the creation of family.

## **Earth Abides**

The first book from the No1, million copy bestseller Shari Low's fabulous series that will make you laugh and cry... What if you were wrong to say goodbye to Mr Right...? 1999. Carly Cooper is 30, single, and after coming close to saying I do to six different men, she's wondering if she accidentally said 'goodbye' to Mr Right. So, Carly quits her job, her flat, her whole life and sets off on a quest to track down all the men she's ever loved. But there is a problem. Her ex-boyfriends are scattered all over the world and Carly lives in an era before the Internet and Smartphones. Her Mr Right must be out there, but can she find him? And what if he's moved on from the ex-girlfriend who said goodbye? A laugh-out-loud vintage '90s romantic comedy from #1 bestselling author Shari Low. The hilarious, laugh-out-loud sequels *What Now?* and *What Next?* are available now... Praise for Shari Low 'I so love Shari Low's books; they have just the perfect recipe for chilling out and emerging yourself in the crazy world of someone else for a few hours!' - Reader Review 'Shari has such a witty way of writing that makes for an easy, fun read.' - Reader Review 'This book is highly recommended and bound to put a smile on your face.' - Reader Review 'Life in a nutshell. Meticulously executed. Loved reading it. A world tour on someone else's credit card. Looking forward to the next one.' - Reader Review 'Hilarious, poignant and romantic' - Reader Review 'Full of emotional twists and turns as well as characters to love' - Reader Review 'A nostalgic, delightful, and funny story' - Reader Review

## **Hum If You Don't Know the Words**

Traditional Chinese edition of What If? 2? Additional Serious Scientific Answers to Absurd Hypothetical Questions

## **What If?**

In the wake of her father's death and the vice president's campaign for the presidency, Secret Service agent Vi Asplund returns home to her computer genius brother, who is poised to make a fortune on a nihilistic video game.

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From Academy Award–winning actress and bestselling author Shirley MacLaine, a collection of imaginative ruminations: “Fun and thoughtful by turns and told in MacLaine’s feisty, funny voice, this should appeal to fans and doubters alike” (Booklist). Beloved actress and bestselling author Shirley MacLaine contemplates everything from the everyday to the esoteric in this collection of ideas and observations, each of which begins with two simple, powerful words: What if? Taking this as her starting point, Shirley explores a wide range of matters—spiritual and secular, humorous and profound, earthbound and intergalactic, personal and universal. Along the way, she also reflects on joining the cast of *Downton Abbey*, receiving the prestigious American Film Institute Lifetime Achievement Award, and introducing a new puppy into her formerly one-dog home. From Shirley’s questions emerges a striking portrait of a constantly curious woman who thrills to new ideas and discoveries—all while enjoying one of the most extraordinary and enduring careers in Hollywood. What if . . . captures the one and only Shirley MacLaine at her witty, acerbic, imaginative, and irresistible best.

## **Big If: A Novel**

In *What If...* we have the power to change our lives artist and lecturer Nan Rae sets forth 25 thought provoking questions. Nan begins by asking \"WHAT IF we get up one day and just decide that no matter what the day brings we will be okay.\" She then proceeds to expand on the idea of being open to change, forgiveness and a realization that we are all created to be joyful. *What If* is a gift that can be shared with friends and family to encourage and support them in whatever life journey they are on. *What If* is universal in its message and suitable for sharing with people of any faith, or no faith at all. Beautifully illustrated by her world renowned brush artwork, *What If* has been sumptuously produced in a beautiful open spine binding, reminiscent of traditional Japanese book binding. Nan Rae's *WHAT IF*'s are guaranteed to be a game changer for countless lives.

## **What If . . .**

Where did the tree house come from? Before Jack and Annie can find out, the mysterious tree house whisks them to the prehistoric past. Now they have to figure out how to get home. Can they do it before dark or will they become a dinosaur's dinner?

## **What If... We Have the Power to Change Our Lives**

‘Enter the players. There were seven of us then, seven bright young things with wide precious futures ahead of us. Until that year, we saw no further than the books in front of our faces.’ On the day Oliver Marks is released from jail, the man who put him there is waiting at the door. Detective Colborne wants to know the truth, and after ten years, Oliver is finally ready to tell it. Ten years before: Oliver is one of seven young Shakespearean actors at Dellecher Classical Conservatory, a place of keen ambition and fierce competition. In this secluded world of firelight and leather-bound books, Oliver and his friends play the same roles onstage and off: hero, villain, tyrant, temptress, ingénue, extra. But in their fourth and final year, the balance of power begins to shift, good-natured rivalries turned ugly, and on opening night real violence invades the students’ world of make believe. In the morning, the fourth years find themselves facing their very own tragedy, and their greatest acting challenge yet: convincing the police, each other, and themselves that they

are innocent. Part coming-of-age story, part confession, *If We Were Villains* explores the magical and dangerous boundary between art and life. In this tale of loyalty and betrayal, madness and ecstasy, the players must choose what roles to play before the curtain falls.

## **Dinosaurs Before Dark**

Widely admired for his sophistication, creativity and exuberance, David Rockwell is one of the leading architects, interiors architects and set designers working today. For over 30 years, he has explored his desire to imagine new worlds, to tell stories and to engage with others. This interest is rooted in his sense of play and possibility--an endless curiosity that continually drives him to ask, \"What if?\" What if you could step inside a crystal goblet? What if your environment transformed with every step? What if a restaurant could vanish at a moment's notice? What if your ultimate escapist fantasy was real? What If... presents a wide array of Rockwell's brilliant explorations of the rich intersection between architecture and theater. Through immersive imagery and behind-the-scenes details, Rockwell introduces readers to 35 projects, from initial driving idea through physical realization. Works include the famed Nobu Fifty Seven and the newcomer TAO Downtown in New York, the W Paris Opera, the West Lobby at The Cosmopolitan in Las Vegas and the newly opened TED Theater in Vancouver; set designs for the Academy Awards, *Kinky Boots* and *Hairspray*; the Hall of Fragments at the 2008 Venice Architecture Biennale and Jamie Oliver's traveling teaching kitchen, the Food Revolution truck. Engaging texts by Tony Award-winning playwright and screenplay writer John Guare, Tony Award-winning director and producer Jack O'Brien and Pulitzer Prize-winning critic Justin Davidson--written specially for this publication--and a conversation between Rockwell and acclaimed architect Elizabeth Diller round out this spectacular, celebratory volume. David Rockwell (born 1956) is an American architect and designer. He is founder and president of Rockwell Group, an award-winning, cross-disciplinary architecture and design practice based in New York City, with satellite offices in Madrid and Shanghai, that has been named as one of Fast Company's most innovative design practices.

## **If We Were Villains**

*Damned If I Do* is a set of brilliantly postmodern short stories from Percival Everett, author of *The Trees*, *Dr No* and *Erasure*, now an Oscar-nominated film. An artist, a cop, a cowboy, several fly fishermen and even a reluctant romance novelist inhabit these revealing and often hilarious stories. An old man ends up in a high-speed chase with the cops after stealing the car that blocks the garbage bin at his apartment building. A stranger gets a job at a sandwich shop and fixes everything in sight: a manual mustard dispenser, a mouthful of crooked teeth, thirty-two parking tickets and a sexual identity problem. Everett skewers race, class, identity, surrealism and much more in this masterful short story collection from one of America's most inventive living writers. Part of the Picador Collection, a series celebrating fifty years of Picador books and showcasing the best of modern literature.

## **What If ...?**

At eighteen, I became my nephew's guardian, and my once carefree life ceased to exist. The next fourteen years passed in a blur of unconventional parenting and more wine than I'm sure most good mothers consume. My dating life? Yeah, that basically became non-existent. So when my boy's best friend, Weston, tells me he has romantic feelings for me, I'm too stunned to process the \"right way\" to react. There are so many reasons I shouldn't do this, and yet my heart seems to be saying full steam ahead. With a ten-year age gap, I know a relationship with Weston has the potential to be disastrous. And I'm not wrong. Because things just got hella complicated...

## **What If We Were All the Same!**

With a storyteller's imagination, New York Times bestselling novelist Charles Martin illuminates the key



moments in Jesus's life and ministry and brings to life the meaning of the gospel in fresh and profound ways that call us to live differently - today.

## **Damned If I Do**

“Attention reveals a fresh, vital literary voice as it covers seemingly every imaginable topic relating to modern life.”—Entertainment Weekly “Joshua Cohen may be America’s greatest living writer.”—The Washington Post NAMED ONE OF THE BEST BOOKS OF THE YEAR BY WIRED One of Granta’s Best of Young American Novelists, Joshua Cohen arrives with his first collection of nonfiction, the culmination of two decades of writing and thought about life in the digital age. In essays, memoir, criticism, diary entries, and letters—many appearing here for the first time—Cohen covers the full depth and breadth of modern life: politics, literature, art, music, travel, the media, and psychology, and subjects as diverse as Google, Donald Trump, Bernie Sanders, fictional animals, Gustav Mahler, Aretha Franklin, John Zorn, landscape photography, fake Caravaggios, Wikipedia, Gertrude Stein, Edward Snowden, Jonathan Franzen, Olympic women’s fencing, Atlantic City casinos, the closing of the Ringling Bros. circus, and Azerbaijan. Throughout ATTENTION, Cohen directs his sharp gaze at home and abroad, calling upon his extraordinary erudition and unrivaled ability to draw connections between seemingly unlike things to show us how to live without fear in a world overflowing with information. In each piece, he projects a quality of thought that is uniquely his, and a voice as witty, profound, and distinct as any in American letters. At this crucial juncture in history, ATTENTION is a guide for the perplexed—a handbook for anyone hoping to bring the wisdom of the past into the culture of the future. Praise for ATTENTION “Dazzling in its scope . . . If curiosity is a writer’s greatest innate gift, Joshua Cohen may be America’s greatest living writer.”—The Washington Post “Cause for celebration and close study . . . [Cohen] will hunt after neglected shards of the past, minor histories, and charge them with an immediacy in the present. . . . He is experimenting with the essay form much more, and more cleverly, than any major American writer today.”—The Wall Street Journal “In Attention, Joshua Cohen makes an eclectic argument for how to improve our lives. . . . [He] tackles a surprising range of subjects to underline distraction’s role in our fraught predicament and to argue that paying attention could help us get out of it. . . . When it comes to making sense of our times with verve and imagination, few authors are more rewarding.”—Financial Times

## **What If It's Right?**

Brought to you by the instructors at the Center for Book Arts, Bookforms is a comprehensive guide for making books by hand with a focus on functionality in design. Written by the experts at the Center for Book Arts in New York, Bookforms presents all the instruction you need to craft by hand a comprehensive array of historic bookbinding styles from all over the world. Bookforms traces the functional roots of each structure, explains their appropriateness for various uses, and provides projects for making an essential structure for each style of binding. Topics covered include: Why books work: General bookbinding principles for functionality and what we can learn from the past What you need to know for planning a special book or embarking on an edition How materials affect function Bookforms tackles a wide range of projects for all levels of bookbinders. You'll see everything from sewn and ticketed blank books and traditional western codex book forms, to scrapbooks and albums, Asian stab-sewn bindings, unusual structures, and aesthetics/embellishments. What better time to dive into this venerable and unique hobby than now?

## **What If It's True?**

The Primary Plan Book

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